Cribbly Project Status: 10/25/19

*User Facing Endpoint*

*Non-user Facing Endpoint*

1. HomeController
   1. Index
2. TeamsController
   1. MyTeam
   2. TeamNotFound
   3. Register
   4. RegisterConfirm
   5. Edit
   6. Edit (post)
   7. Delete
   8. DeleteConfirmed
   9. TeamExists
   10. AdminView
3. StandingsController
   1. GetAllStandings
   2. CreateStandingsSetup
   3. ConfirmCreateStandings
      1. Need to find a better way to handle having a player left over
   4. PairPlayers
   5. CancelCreateStandings
   6. CreateStandings
4. DivisionController
   1. Index
   2. Setup
   3. Create
   4. Edit
   5. Delete
   6. TeamRedistribution
5. GamesController
   1. Index
   2. CreateGamesSetup
   3. CreateGames
   4. PostScore
   5. PostScore (post)
   6. FindWinner
   7. EditGame
   8. SaveGame
6. IdentityPages
   1. Login
   2. Register
   3. Reset Password
   4. Forgot Password
   5. Change Password
   6. Access Denied
   7. Index
   8. Delete Account

Big tasks left:

1. Implement SendGrid emailing service
2. Merge Connor’s features
3. Comb for necessary formdata validation
4. Program flow. Ensure app functions can only be initiated by users in the correct order
5. Front end
6. Test deployment